

# Game UI Design Review Checklist

Project Name

Reviewer

Date

## Layout & Structure

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Consistent layout across screens

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Clear information hierarchy

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UI elements are easily accessible

## Visual Clarity

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Text is readable at all sizes

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Icons are clear and self-explanatory

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Buttons and states are distinguishable

## User Feedback

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User interactions provide feedback

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Error and progress messages are clear

## Accessibility

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Supports keyboard navigation

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Screen reader compatibility

## Notes

